

## **LOADING:**

To load, press **CTRL** and small **ENTER** keys together. Press **PLAY** on your datacorder, then any key. The programme will now load automatically. *(The programme is recorded on both sides of the tape. In case of difficulty, turn the tape over, rewind to the beginning and load again.)*

## **CONTROLS:**

Joystick Controls: Left & Right as normal, **Up** to **Jump**, **Down** to use **Club** and **Fire** to **Throw Rocks**.

## **GAME:**

You play the part of Ug the caveman who, in his quest for fresh Pterodactyl eggs, has decided to explore all of the other islands that he can see from his cave. Eventually he hopes to reach Spike Island which holds many opportunities for anyone brave enough to risk the dangers of such an exploration.

You must collect 3 eggs from an island before progressing to the next, each island being more dangerous than the last. Only 1 egg can be carried at a time and this must be taken, unbroken, to your cave.

Eggs will be broken if you fall into the fast-flowing river that criss-crosses your route home. Along your journey you may find extra rocks to throw and fruit to replenish your energy.

Points are awarded for fruit and rocks collected, Dinosaurs and other enemies clubbed or stoned and eggs returned safely to your cave. High scores can be recorded on the high score table by using the keyboard to enter your name.

Good Luck

*Continued*

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If you have written a good programme and would like to discuss marketing, please write to:

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